

# **The Briar King Kingdoms Of Thorn And Bone 1 Greg Keyes**

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## **A Calculus of Angels**

Two millennia after humans were freed from the tyranny of slavery, the Briar King, a legendary portent of death, reawakens, and the fate of the kingdom lies in the hands of the king's woodsman, a rebellious girl, and a new-made knight.

## **The Blood Knight**

Lyrik is a rogue with skills. In the Kingdom of Winter, he's a swaggering potioneer who hunts for wisdom—a brew that will shake the world. It's the only secret he craves. Except for the one boy he can't have. Nicu is a dreamer with hopes. He's an impish Royal who hunts for wishes—a legendary star that grants yearnings. It's the only mystery he desires. Except for the one boy he can't stand. It's been three years since they clashed, never expecting to see each other again. But in a land of glittering frost, they might discover something more than wisdom or wishes. Something far more exquisite—and painful. Dream is the fourth and final book in the Foolish Kingdoms fantasy series by Natalia Jaster. If you like second-chance romance, angst-filled tension, and stolen kisses, this passionate tale will enrapture you. Grab your copy now! \*Mature young adult/new adult: sexual content and language. For readers 17 and older.\*

## **The Raptor of the Highlands**

When the legendary Briar King awoke from his slumber, a season of darkness and horror fell upon the Kingdom of Crotheny. Now countless breeds of unspeakable monsters roam the countryside. An epidemic of madness has transformed peaceful villagers from the wildlands into savage, flesh-eating fiends. In Eslen, King William

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has been murdered, Queen Muriele is stalked by treachery on every side, and their last surviving daughter, Anne, has fled the assassins bent on destroying her family. Close on the heels of the runaway princess, young knight Neil MeqVren, the queen's one trusted ally, is sworn to rescue Anne from her murderous pursuers. Anne herself undertakes a perilous journey toward the sanctuary of her distant paramour's arms, but along the way lie the sinister agents and hidden snares of a sprawling conspiracy that few might hope to evade. At the same time, spies in the service of Praifec Hespero, the powerful Churchman, embark upon a mission to destroy the Briar King in the heart of his domain. And the power-hungry Church, spurred on by the mystical events, has launched an inquisition whose repercussions threaten even the queen. As the noose of intrigue tightens across the land, personal fates and a kingdom's destiny alike will be decided in a conflict between virtue and malevolence, might and magic. Here then is Book II of The Kingdoms of Thorn and Bone: intoxicating and harrowing, passionate and grand—it is Greg Keyes's most ambitiously imagined and vividly rendered work of epic fantasy. From the Hardcover edition.

### **Dream**

Ben Franklin must save the world when Isaac Newton unleashes dark magic in this “ambitious” alternate history series by a New York Times–bestselling author (Library Journal). Greg Keyes reimagines the eighteenth-century as an era of

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apocalyptic sorcery in which a young printer's apprentice named Benjamin Franklin joins forces with a host of historical personages to prevent humankind's annihilation by demons and black magic inadvertently released by the great British alchemist, Sir Isaac Newton. *Newton's Cannon*: Isaac Newton's discovery of philosopher's mercury threatens to destroy all human life on Earth, unless he and his new American protégé, young Benjamin Franklin, can keep the substance out of the malevolent hands of France's King Louis XIV. "An intricately crafted, elegantly delivered story filled with idealism and betrayal, adventure, and philosophy . . . fascinating" (Library Journal). *A Calculus of Angels*: A demonic conspiracy has destroyed England while unleashing chaos and terror upon the world. A possessed Peter the Great marches his conquering armies across a devastated Europe. And Newton and Franklin prepare for Armageddon. *Empire of Unreason*: As eternal winter descends upon Earth, Franklin returns to the American colonies to hone his alchemical skills and ready his secret cabal of scientists, Native Americans, and former slaves for the upcoming battle for humankind's survival. "The most original fantasy I have read in years" (Kevin K. Anderson, New York Times–bestselling author). *The Shadows of God*: Angels and demons watch and wait as the last warriors of dead Europe invade the New World intent on defeating Ben Franklin's American alliance and conquering the colonies. "Inventive and exciting, filled with clever details and high adventure" (Science Fiction Chronicle).

### **Reckless**

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This novel of Ben Franklin, Isaac Newton, and a demonic Louis XIV is “eminently worthwhile reading for both fantasy and alternate-history lovers” (Booklist). In 1681, in an England somewhat like our England . . . the great alchemist Sir Isaac Newton makes the remarkable discovery of a substance he calls philosopher’s mercury, with which one can manipulate the four essential elements of the universe: earth, water, air, and fire. In the opulent court of Britain’s greatest enemy, the ancient King Louis XIV, his life alchemically and indefinitely prolonged, employs treacherous means to obtain the prize that will grant him dominion over the entire continent. Meanwhile, his brilliant and beautiful mistress, Adrienne de Mornay de Montchevreuil, secretly pursues a mathematical method to prevent his takeover. And in another corner of the world, the young printer’s apprentice and aspiring alchemist Ben Franklin is plagued by a demon and flees to England seeking the aid of his hero: Newton. But Franklin will discover that Newton has demons of his own . . . A wondrously dark and richly imagined alternate history, Greg Keyes’s *Newton’s Cannon* is the first book in his extraordinary Age of Unreason series—a magnificent journey to a past that never was in a world where magic is a science and the greatest minds must conspire to prevent an end to all things.

### **Trick**

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A princess and a barbarian warrior battle a god in this dark fantasy, the “impressive debut” from the author of *The Briar King* (Publishers Weekly). Hezhi is a princess, daughter of a royal family whose line was founded by the god known as the River. Her blood is not only royal, it is magic, with a power that will not become known until she approaches adulthood. As she grows into her gift, she will take her place in court—or be judged unworthy and cast into the darkness below the palace. When Hezhi’s cousin D’en is kidnapped by the priests and taken below, Hezhi vows to rescue him. But he is trapped in the domain of the River, and she will need a hero to help her find her way in the dark. Perhaps that hero is Perkar, a barbarian who has fallen in love with the goddess of the stream. When the River threatens to destroy Perkar’s love, he embarks on a quest that will take him to Hezhi’s side to do battle with a god.

### **Empire of Unreason**

No Marketing Blurb

### **Hidden Warrior**

A Hotheaded Prisoner They say she's mad-made of madness, made of fire. In a cage by the sea, Flare dreams of escape. She yearns for the day when she'll flee to

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a place only she knows, a hidden world of mystical waters and gilded sands. The island is calling to her. And she won't let anyone keep her from it. Especially not him. A Coldhearted Prince They say he's cruel-crowned of cruelty, as cold as ice. A prince whose gaze cuts like the incisions he administers within his lab. Jeryn has sailed beyond his kingdom for the Trade, to bargain for those wild, imprisoned fools that make his skin crawl. By law, they're subjects meant for experimentation. And easy to despise. One in particular. A girl seething at him from behind bars, with burning eyes and ready fists. A Mythical Shipwreck But on the cusp of transport, the tide rages. That uncharted island awaits, a dark tangle of foliage where creatures slither in the mist and poisons lurk in the flora. Stranded, the prince and prisoner must fight to survive. In this mysterious rainforest, they must band together if they don't slay one another first. Or become something more to each other. Something just as dangerous. \*Foolish Kingdoms, Book #2. Can also be read as a standalone, though it's recommended to read "Trick" first.\* \*Mature young adult/new adult: sexual content and language. For readers 17 and older.\* Inspired by a dark reimagining of "The Blue Lagoon," this is an island romance for readers who enjoy: fantasy historical romance, medieval coming of age, alternative history fiction, kingdoms, shipwreck adventures teen & young adult, and diverse reads.

### **Naamah's Kiss**

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A man with no memory of his past and a struggling, blind street artist will face off against the will of the gods as the secrets of this stranger's past are revealed in the sequel to *The Hundred Thousand Kingdoms*, the debut novel of NYT bestselling author N. K. Jemisin. In the city of Shadow, beneath the World Tree, alleyways shimmer with magic and godlings live hidden among mortalkind. Oree Shoth, a blind artist, takes in a strange homeless man on an impulse. This act of kindness engulfs Oree in a nightmarish conspiracy. Someone, somehow, is murdering godlings, leaving their desecrated bodies all over the city. And Oree's guest is at the heart of it. . .

The Inheritance Trilogy  
The Hundred Thousand Kingdoms  
The Broken Kingdoms  
The Kingdom of Gods  
The Inheritance Trilogy (omnibus edition)  
Shades in Shadow: An Inheritance Triptych (e-only short fiction)  
The Awakened Kingdom (e-only novella)

For more from N. K. Jemisin, check out: *Dreamblood Duology*  
*The Killing Moon*  
*The Shadowed Sun*  
The Broken Earth series  
*The Fifth Season*  
*The Obelisk Gate*  
*The Stone Sky*

### **Prince of Thorns**

Two millennia after humans were freed from the tyranny of slavery, the Briar King, a legendary portent of death, reawakens, and the fate of the kingdom lies in the hands of the king's woodsman, a rebellious girl, and a new-made knight.

## **The Briar King**

Prince Liam. Prince Frederic. Prince Duncan. Prince Gustav. You've never heard of them, have you? These are the princes who saved Sleeping Beauty, Cinderella, Snow White, and Rapunzel, respectively, and yet, thanks to those lousy bards who wrote the tales, you likely know them only as Prince Charming. But all of this is about to change. Rejected by their princesses and cast out of their castles, the princes stumble upon an evil plot that could endanger each of their kingdoms. Now it's up to them to triumph over their various shortcomings, take on trolls, bandits, dragons, witches, and other assorted terrors, and become the heroes no one ever thought they could be. Christopher Healy's *Hero's Guide to Saving Your Kingdom* is a completely original take on the world of fairy tales, the truth about what happens after "happily ever after." It's a must-have for middle grade readers who enjoy their fantasy adventures mixed with the humor of the *Diary of a Wimpy Kid* books. Witty black-and-white drawings by Todd Harris add to the fun.

## **Briar's Book**

In this "strikingly imaginative" sequel to *The Waterborn*, an emperor's daughter flees into the wasteland, pursued by an angry god (Kirkus Reviews). The daughter of the emperor, Hezhi has been blessed with untold strength: powers that could

change the world. Fearful of this teenage upstart, the god known as the River demands that she be brought in line—or put to death, as all who challenge the River must be. He sends an assassin to follow her, but with the help of a barbarian named Perkar, Hezhi fights back—and nearly destroys the River altogether. She flees the city, striking out into the wilderness in hopes of finding a safe haven beyond the reach of the River’s agents. But no matter where she goes, Hezhi cannot find peace. When she meets the River’s brother, the trickster known as the Blackgod, he offers a way to destroy the River at the source. Caught between two warring deities, Hezhi must learn to master her power—or watch as the world is consumed by water.

### **The Broken Kingdoms**

Your favorite princes and princesses are back in the hilarious and action-packed sequel to the breakout hit *The Hero's Guide to Saving Your Kingdom* by author Christopher Healy, which the *New York Times* selected as one of its best books of the year. Prince Liam. Prince Frederic. Prince Duncan. Prince Gustav. You remember them, don't you? They're the Princes Charming, who finally got some credit after they stepped out of the shadows of their princesses—Cinderella, Rapunzel, Snow White, and Briar Rose—to defeat an evil witch bent on destroying all their kingdoms. But alas, such fame and recognition only last so long. And when the princes discover that an object of great power might fall into any number of

wrong hands, they are going to have to once again band together to stop it from happening—even if no one will ever know it was they who did it.

### **The Charnel Prince**

In Elizabeth Haydon's Rhapsody, a fellowship was forged--three companions who, through great adversity, became a force to be reckoned with: Rhapsody the Singer; Achmed the assassin-king; and Grunthor, the giant Sergeant-Major. Driven by a prophetic vision, Rhapsody races to rescue a religious leader while Achmed and Grunthor seek the F'dor--an ancient and powerful demon. These companions may be destined to fulfill The Prophecy of the Three, but their time is running short. They must find their elusive enemy before his darkness consumes them all. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

### **The Hand of Chaos**

“Gemmell not only knows how to tell a story, he knows how to tell a story you want to hear. He does high adventure as it ought to be done.”—Greg Keyes, author of The Briar King One awesome night, the sadistic, seemingly invincible Daroth vanished from the face of the earth. Gone were their cities, their armies, their

reigns of terror. Not a trace of this conquering race remained. Until a thousand years later. . . . With the rising of a dark moon above the Great Northern Desert, comes a black tidal wave that sweeps across the land. Suddenly, the desert vanishes beneath lush fields and forests and a great city glitters in the morning light. From this city reemerges the blood-hungry Daroth, powerful and immortal, immune to spear and sword. They have only one desire: to rid the world of humankind forever. Now the fate of the human race rests on the talents of three heroes: Karis, warrior-woman and strategist; Tarantio, the deadliest swordsman of the age; and Duvodas the Healer, who will learn a gruesome truth. “Gemmell’s great reading; the action never lets up; he’s several rungs above the good—right into the fabulous!”—Anne McCaffrey

### **Newton's Cannon**

King of Seven Nations, Jorg Ancrath, is still seeking revenge against his father and sets his sights on becoming Emperor using lost technology.

### **The Briar King**

As a strange plague settles over the land and threatens their very existence, Briar, Daja, Sandry, and Tris must use their magic to find the source of the sicknessfast.

## **The Hero's Guide to Storming the Castle**

Queen Corinn masters spells found in the ancient Book of Elenet, while her younger brother embarks on a perilous mission to the Other Lands, and her sister travels north to confront an invasion by the fearsome Auldek.

## **The Briar King**

A trick of magic, a twist of fate. As the orphaned nephew of the king, trusted companion to his cousin, and second heir to the throne of Skala, Prince Tobin's future is clear. But not as clear as the spring in which a hill witch shows him his true face--and his secret destiny. Now Tobin carries a burden he cannot share with even his closest friend, Ki, his squire. He is to rule--not as he is but as he was born: a woman. Given the shape of a boy by dark magic, Tobin is the last hope of the people of Illior--those who desperately seek a return to the old ways, when Skala was ruled by a line of warrior queens. They still believe that only a woman can lift the war, famine, and pestilence that have run rampant through the land since the king usurped his half sister's throne. It is these outlaw wizards and witches who protect Tobin--and it is for them that Tobin must accept his fate. With the unsuspecting yet fiercely loyal Ki at his side, Tobin must turn traitor against the only blood ties he has left. He must lift the masks of Skala's rulers to show their

true colors--before he can reveal the power of the woman within himself. From the Paperback edition.

### **The Born Queen**

A woman born from a long line of magicians must face her past and embrace her destiny when she meets a determined mage, a powerful warrior princess, and a majestic dragon in this spellbinding fantasy novel. Once there were great magicians born to the Maghuin Dhonn; the folk of the Brown Bear, the oldest tribe in Alba. But generations ago, the greatest of them all broke a sacred oath sworn in the name of all his people. Now, only small gifts remain to them. Through her lineage, Moirin possesses such gifts - the ability to summon the twilight and conceal herself, and the skill to coax plants to grow. Moirin has a secret, too. From childhood onward, she senses the presence of unfamiliar gods in her life; the bright lady, and the man with a seedling cupped in his palm. Raised in the wilderness by her reclusive mother, it isn't until she comes of age that Moirin learns how illustrious, if mixed, her heritage is. The great granddaughter of Alais the Wise, child of the Maghuin Donn, and a cousin of the Cruarch of Alba, Moirin learns her father was a D'Angeline priest dedicated to serving Naamah, goddess of desire. After Moirin undergoes the rites of adulthood, she finds divine acceptance on the condition that she fulfill an unknown destiny that lies somewhere beyond the ocean. Or perhaps oceans. Beyond Terre d'Ange where she finds her father, in the

far reaches of distant Ch'in, Moirin's skills are a true gift when facing the vengeful plans of an ambitious mage, a noble warrior princess desperate to save her father's throne, and the spirit of a celestial dragon.

### **The Waterborn**

\*Mature YA: sexual content and language. Intended for readers 17 and older\*  
There is a rule amongst his kind: A jester doesn't lie. In the kingdom of Whimtany, Poet is renowned. He's young and pretty, a lover of men and women. He performs for the court, kisses like a scoundrel, and mocks with a silver tongue. Yet allow him this: It's only the most cunning, most manipulative soul who can play the fool. For Poet guards a secret. One the Crown would shackle him for. One that he'll risk everything to protect. Alas, it will take more than clever words to deceive Princess Briar. Convinced that he's juggling lies as well as verse, this righteous nuisance of a girl is determined to expose him. But not all falsehoods are fiendish. Poet's secret is delicate, binding the jester to the princess in an unlikely alliance-and kindling a breathless attraction, as alluring as it is forbidden.

### **Lord of Souls**

In an alternate eighteenth-century Europe devastated by alchemical disaster, Sir

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Isaac Newton and his able assistant, Benjamin Franklin, confront enemies who seek humankind's destruction. Sir Isaac Newton's discovery of philosopher's mercury in 1681 gave rise to a remarkable new branch of alchemical science. Forty years later, the world stands poised on the brink of a new dark age . . . England is in ruins, crushed by an asteroid called to Earth by the very alchemy Newton unleashed. France is in chaos following the long-delayed death of Louis XIV. Cotton Mather, Blackbeard, and the Choctaw shaman Red Shoes set sail from the American colonies to investigate the silence lying over the Old World. And in Russia, Tsar Peter the Great, now host to the evil entity that kept the Sun King alive, seizes a golden opportunity for conquest as he marches his unstoppable army across a devastated continent. Meanwhile Newton and his young apprentice, Ben Franklin, hide out in Prague, awaiting the inevitable violent collision of all these disparate elements—human and demonic alike—while a fugitive Adrienne de Mornay de Montchevreuil pursues the secrets of the malakim and her own role in their conspiracy to obliterate humankind. The second volume of the Age of Unreason series, Greg Keyes's masterwork of alternate history, *A Calculus of Angels* brilliantly expands the scope of the world he introduced in *Newton's Cannon* as an unforgettable cast of historical heavyweights collide on a different Earth where magic and science coexist.

### **The Hero's Guide to Saving Your Kingdom**

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Light dances with dark, green fire burns in the night, hopes and dreams follow the wind, to fall in black or white. The prophecy of Thomas Kestrel: outcast, lord, sorcerer, warrior, and perhaps savior of the Kingdoms - if he survives. In *The Raptor of the Highlands*, the third book in *The Sylvan Chronicles*, Thomas befriends Oso, a Highlander who helps him escape the mines. Clashing with the High King's reivers, he and Oso begin to infuse hope once more in the people of his homeland. With the help of the Sylvana, men and women dedicated to protecting the Kingdoms from the Shadow Lord and the Dark Horde, Thomas bears the burden of returning to the Highlands to reclaim his proper place. Befriended by a Highlander who would die for him, struggling with his love for a princess who will betray him, Thomas tries to piece together the puzzle of his life - while the High King's assassins, aided by the minions of the Shadow Lord, pursue him. Discovering that not only must he stand against a High King bent on conquering the Kingdoms, but also the Shadow Lord, a creature of ancient evil who threatens to unleash a time of darkness and sorrow on the land, Thomas is torn by his desire to lead his own life and his duty to a people who view him with suspicion and fear. He knows that doing the right thing will only push him farther away from the life he wants for himself - and closer to his own death. Does he have the inner strength to accept his fate and free a people that never had any use for him? Can he prevent the Dark Horde from descending on the Kingdoms and extinguishing the light forever? Does he have the courage and skill to stand against the Shadow Lord?

## **A Cavern of Black Ice**

In a second installment of the series that began with *The Briar King*, the queen of Crothyeny finds her kingdom's defense against bloodthirsty forest-dwelling creatures thwarted by a conspiracy within the church, a situation that is complicated when Anne Dare, the heir to the throne, goes missing. Reprint.

## **King of Thorns**

Ever since Jacob Reckless was a child, he has been escaping to a hidden world through a portal in his father's abandoned study. Over the years, he has made a name for himself as a finder of enchanted items and buried secrets. He's also made many enemies and allies--most important, Fox, a beautiful shape-shifting vixen whom Jacob cares for more than he lets on. But life in this other world is about to change. Tragedy strikes when Jacob's younger brother, Will, follows him through the portal. Brutally attacked, Will is infected with a curse that is quickly transforming him into a Goyl--a ruthless killing machine, with skin made of stone. Jacob is prepared to fight to save his brother, but in a land built on trickery and lies, Jacob will need all the wit, courage, and reckless spirit he can summon to reverse the dark spell--before it's too late.

## **The Age of Unreason**

Light dances with dark, green fire burns in the night, hopes and dreams follow the wind, to fall in black or white. The prophecy of Thomas Kestrel: outcast, lord, sorcerer, warrior, and perhaps savior of the Kingdoms - if he survives. Continuing to master the ways of the Talent, Thomas must pass three challenges to join the Sylvan Warriors, an ancient, almost forgotten order pledged to fight the evil of the Shadow Lord. In *The Call of the Sylvana*, the second book in *The Sylvan Chronicles*, Thomas Kestrel returns to his ancestral Highlands in an ill-fated attempt to help the people who feared him as a child. With the help of the Sylvana, men and women dedicated to protecting the Kingdoms from the Shadow Lord and the Dark Horde, Thomas bears the burden of returning to the Highlands to reclaim his proper place. Befriended by a Highlander who would die for him, struggling with his love for a princess who will betray him, Thomas tries to piece together the puzzle of his life - while the High King's assassins, aided by the minions of the Shadow Lord, pursue him. Discovering that not only must he stand against a High King bent on conquering the Kingdoms, but also the Shadow Lord, a creature of ancient evil who threatens to unleash a time of darkness and sorrow on the land, Thomas is torn by his desire to lead his own life and his duty to a people who view him with suspicion and fear. He knows that doing the right thing will only push him farther away from the life he wants for himself - and closer to his own death. Does he have the inner strength to accept his fate and free a people that never had any use for him? Can

he prevent the Dark Horde from descending on the Kingdoms and extinguishing the light forever? Does he have the courage and skill to stand against the Shadow Lord?

### **The Sacred Band**

With Uther, Jack Whyte, author of the richly praised Camulod Chronicles, has given us a portrait of Uther Pendragon, Merlyn's shadow--his boyhood companion and closest friend. And the man who would sire the King of the Britons. From the trials of boyhood to the new cloak of adult responsibility, we see Uther with fresh eyes. He will travel the length of the land, have adventures, and, through fate or tragedy, fall in love with the one woman he must not have. Uther is a compelling love story and, like the other books in the Camulod Chronicles, a version of the legend that is more realistic than anything that has been available to readers before. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

### **The Lord of the Highlands**

On an eighteenth-century Earth crippled by alchemical disaster, a secret American cabal led by Benjamin Franklin strives to prevent the annihilation of humankind

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The dark magic that the great alchemist Sir Isaac Newton inadvertently unleashed with his discovery of philosopher's mercury has taken a devastating toll on Earth: The destruction of Europe and the advent of eternal winter have aided the mysterious malakim in their apparent quest for the annihilation of the human race. In the American colonies, Benjamin Franklin hones his alchemical skills and prepares the Junto—his secret cabal of scientists, Native American tribesmen, former slaves, and fugitive European intellectuals—for the upcoming battle for humankind's survival as the army of the Scottish “pretender” king James Stuart invades the continent to reestablish British dominion. Meanwhile, on the other side of a shockingly diminished world, in the court of the mysteriously vanished Peter the Great, the missing tsar's chief alchemist, Adrienne de Mornay de Montchevreuil, prepares to depart Russia in search of her lost son, who may well be at the heart of the conspiracy of malevolent angels to eliminate the human scourge. The third volume in author Greg Keyes's ingenious Age of Unreason alternate history series, Empire of Unreason broadens the story, elevates the action, and reveals secrets within secrets as the surviving inhabitants of this different, endangered world race frantically toward a climactic confrontation.

### **The School for Good and Evil: The Ever Never Handbook**

In The Kingdoms of Thorn and Bone, Greg Keyes has crafted a brilliant saga of magic, adventure, and love set against a backdrop of clashing empires and an

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ancient, reawakened evil. Now, with *The Born Queen*, Keyes brings his epic to a masterly close, gathering the strands of plot and character into a stunning climax that both completes and transcends all that has gone before. The Briar King is dead, and the world itself follows him to ruin. Aspar White, wounded and tired, must embark on one last quest to save the forest and the people he loves, but he has little hope of success. Anne Dare at last sits on the throne of Crotheny, but for how long? The Church, now led by the corrupt and powerful Marché Hespero, has declared a holy war against her, giving the king of Hansa the pretext he needs to unleash his vast might on the young queen and her unready army. But Hansa is the least of Anne's worries. The Hellrune, war seer of Hansa, strikes at her through vision and prophecy. The Kept-last of the elder Skasloi lords—weaves his own dark webs. Anne's teacher and ally in the sedos world might also be her worst enemy, and Anne's own mounting strength compels her toward madness. Surviving these dangers and mastering her eldritch abilities are merely prelude to the real struggle. There are many—some with power matching or even exceeding Anne's own—who are willing to kill in order to seize control. For whoever sits upon the throne will have the ultimate command to bring about the world's salvation—or its apocalypse. From the Hardcover edition.

### **Prophecy**

Blade of Fortriu is the second book in Juliet Marillier's *Bridei Chronicles*. Five

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Winters have passed since young king Bridei ascended the throne of Fortriu. Five years, in which the people have felt a contentment unknown for generations. But the security of a people can vanish in a heartbeat, for wolves are often drawn to fields filled with fattened sheep. Bridei is determined to drive the Gaelic invaders from his lands once and for all. And so, with his land secure and his house in order, he prepares for war. And one of Bridei's plans to win the war to come involves the beautiful young Ana. A princess of the Light Isles, she has dwelt as a hostage at the court of Fortriu for most of her young life. Despite being a pawn of fortune, she has bewitched all at court and is dearly loved by Bridei and his queen. But Ana understands her duty. And so she will travel north, to make a strategic marriage with a chieftain she has never seen, in the hopes of gaining an ally on whom Bridei's victory relies. For secrecy's sake, Ana must travel at a soldier's pace, with a small band led by the enigmatic spymaster Faolan. Bridei implores Ana to trust see the good in Faolan but Ana cannot see beyond his cold competence and killer's eyes. Then, when she arrives at the chieftain Alpin's stronghold in the mysterious Briar Woods, her discomfort and unease increase tenfold, for this is a place of full of secrets and her betrothed is an enigma himself. The more Ana tries to uncover the truth of her new life, the more she discovers a maze of polite diversions that mask deadly lies. She fears Faolan, but he may prove to be the truest thing in her world. Or her doom. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

## **The Call of the Sylvana**

When Raif and Drey Sevrance return home to their clan as the only survivors of a vicious attack in which both their father and the clan chief, were killed, everything changes for Raif. Uneasy with the new chief's reign of brutality and his brother's acceptance of it, Raif welcomes his uncle Angus Lok's invitation to accompany him to Spire Vanis. Asarhiah March, Ash for short, is the beautiful ward of Penthero Iss, Overlord of Spire Vanis. Suspicious of Penthero's increasing interest in her developing body, when Ash overhears him planning to imprison her she flees, only to be cornered at the city gate by a band of the Overlord's elite guards. But as they close in on her, a stranger comes to the rescue - observed by a bemused Raif, Angus Lok plunges into the midst of the guards and snatches her to safety. For Angus knows that as this girl grows to womanhood she will develop powers which could destroy herself and the world if she doesn't learn to control them . . . and only Raif can protect her on her journey to understanding.

## **The Charnel Prince**

“A wonderful tale . . . It crackles with suspense and excitement from start to finish.”—Terry Brooks Two thousand years ago, the Born Queen defeated the Skasloi lords, freeing humans from the bitter yoke of slavery. But now monstrous

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creatures roam the land—and destinies become inextricably entangled in a drama of power and seduction. The king's woodsman, a rebellious girl, a young priest, a roguish adventurer, and a young man made suddenly into a knight—all face malevolent forces that shake the foundations of the kingdom, even as the Briar King, legendary harbinger of death, awakens from his slumber. At the heart of this many-layered tale is Anne Dare, youngest daughter of the royal family . . . upon whom the fate of her world may depend. Praise for *The Briar King* “Starts off with a bang, spinning a snare of terse imagery and compelling characters that grips tightly and never lets up. . . . A graceful, artful tale from a master storyteller.”—Elizabeth Haydon, bestselling author of *Prophecy: Child of Earth* “The characters in *The Briar King* absolutely brim with life. . . . Keyes hooked me from the first page, and I'll now be eagerly anticipating sitting down with each future volume of the *Kingdoms of Thorn and Bone* series.”—Charles de Lint, award-winning author of *Forests of the Heart* and *The Onion Girl* “A thrill ride to the end, with plenty of treachery, revelation, and even a few bombshell surprises.”—Monroe News-Star (LA)

### **The Reign of the Departed**

### **The Blackgod**

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Welcome to Nissera, land of three kingdoms and home to spectacular magic. Bristal, a sixteen-year-old kitchen maid, finds herself in a gritty fairy tale gone wrong when she discovers she has magic in her blood. She's descended from an ancient line of immortal sorcerers called elicromancers—a race that has all but died out in her world, but only two remain in Nissera after a bloody civil war. Bristal joins their ranks without knowing that one of them has a dark secret . . . Tamarice is plotting a quest to overthrow the realm's nobility and take charge herself. Together, Bristal and Brack must guard the three kingdoms of Nissera against Tamarice's black elicromancy. There are princesses to protect, royal alliances to forge, and fierce monsters to battle—all with the hope of preserving peace. With clever homages to Cinderella, Sleeping Beauty, and the Chinese legend of Hua Mulan, Hannah West makes a fast-paced, exciting, and wholly original debut. The Nissera Chronicles begin here and continue with *Fields of Fire*, a short story set against the events of *Kingdom of Ash and Briars*, and *Realm of Ruins*, a gripping companion novel. "One of the best books I've ever read."—C.J. Redwine, *New York Times* best-selling author of *The Shadow Queen* "A world both terrifying and wonderful."—Kirkus Reviews (starred review)

### **Dark Moon**

Chaos is everywhere as the Lord of the Nexus orders his servant Haplo and the human child known as Bane to further their master's work on Arianus, the realm of

air. But their one time companion Alfred has been cast into the deadly Labyrinth. And somehow the assassin Hugh the Hand has been resurrected to complete his dark mission. More important, the evil force that Haplo and Alfred discovered on Arianus has escaped. As Haplo's doubts about his master grow deeper, he must decide whether to obey the Lord of the Nexus or betray the powerful Patrynan endeavor to bring peace to the universe. From the Paperback edition.

### **Uther**

Soon to be a major motion picture from Netflix! Soman Chainani's New York Times bestselling series The School for Good and Evil returns with The Ever Never Handbook! Gorgeous full-color illustrations bring your favorite characters like Sophie, Agatha, and Tedros back to school through maps, quizzes, alumni portraits, and more. Wish you could go to the School for Good and Evil? Join the ranks of heroes and villains who have walked these hallowed halls and mastered what it takes to succeed in their own fairy tales. Surviving the trials and tribulations of the school is no walk in the park. The Ever Never Handbook is here to help. This handbook equips new students with everything they'll need to excel at the School for Good and Evil. Good luck! Don't miss the thrilling conclusion to the beloved series, The School for Good and Evil #6: One True King, available June 2020!

## **Emperor of Thorns**

After finding ancient, magical artifacts hidden in a chamber beneath the castle, King Jorg plots to use them against the twenty thousand members of the enemy's approaching army.

## **Blade of Fortriu**

“[A] sophisticated and intelligent high fantasy epic.”—Publishers Weekly The legendary Briar King has awakened, spreading madness and destruction across a land devastated by a royal family’s fall from power through treachery and dark magic. Half-remembered prophecies may point to the young princess Anne Dare, rightful heir to the throne of Crotheny, as the world’s only hope. But a mysterious assassin stalks her, so skilled that even Anne’s friend and protector Cazio cannot stand against him, nor can her sworn defender, the young knight Neil MeqVren. Though Anne herself is the conduit of fearsome powers beyond her understanding and control, it is time for girl to become woman, princess to become queen. Anne must stop running and instead march at the head of an army to take back her kingdom . . . or die trying. Praise for The Kingdoms of Thorn and Bone “A graceful, artful tale . . . a snare of otherworldly imagery and compelling characters that grips tightly and never lets up.”—Elizabeth Haydon, author of *The Assassin King*, on *The Briar*

King “There is adventure and intrigue, swordplay and dark sorcery aplenty.”—Realms of Fantasy, on The Charnel Prince

### **Dare**

A young man looking for death finds purpose in a world beyond our own in this sweeping fantasy from Greg Keyes (*The Briar King*, *Newton’s Cannon*). Errol Greyson hadn’t intended to commit suicide. Or so he told himself. But waking up after his “cry for help” in the body of a wood-and-metal construct magically animated by Aster—the strange girl from school—was not a result he could have imagined. Aster’s wild explanations of a quest to find the water of health that would cure her father seemed as unreal as her description of Errol’s own half-dead existence, his consciousness stuck in an enchanted automaton while his real body was in a coma from which it might never wake. And of course, they would need to recruit a girl—a virgin, no less—who had been dead for thirty years, to lead them through something called the Pale, beyond which a bunch of magical kingdoms existed. Plus, the threat that Aster could turn him off like a light switch, sending him into a hellish oblivion, was a convincing incentive to cooperate. It all seemed quite mad: Either Aster was nuts, or Errol was hallucinating. But if it meant a new chance at life, he reckoned it was worth playing along.

## **Kingdom of Ash and Briars**

BOOK ONE IN THE BROKEN EMPIRE TRILOGY “Prince of Thorns deserves attention as the work of an iconoclast who seems determined to turn that familiar thing, Medievaesque Fantasy Trilogy, entirely on its head.”—Locus When he was nine, he watched as his mother and brother were killed before him. By the time he was thirteen, he was the leader of a band of bloodthirsty thugs. By fifteen, he intends to be king It’s time for Prince Honourous Jorg Ancrath to return to the castle he turned his back on, to take what’s rightfully his. Since the day he hung pinned on the thorns of a briar patch and watched Count Renar’s men slaughter his mother and young brother, Jorg has been driven to vent his rage. Life and death are no more than a game to him—and he has nothing left to lose. But treachery awaits him in his father’s castle. Treachery and dark magic. No matter how fierce his will, can one young man conquer enemies with power beyond his imagining?

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