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Integration and Innovation Orient to E-Society Volume 1
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The Anarchist Cookbook

Integration and Innovation Orient to E-Society Volume 1

"The IDA Pro Book" provides a comprehensive, top-down overview of IDA Pro and its use for reverse engineering software. This edition has been updated to cover the new features and cross-platform interface of IDA Pro 6.0.

Advances in Swarm Intelligence, Part II

Expanded and updated, this practical guide is a one-stop design reference containing all an engineer needs when designing antennas Integrates state-of-the-art technologies with a special section for step-by-step antenna design Features up-to-date bio-safety and electromagnetic compatibility regulation compliance and latest standards Newly updated with MIMO antenna design, measurements and requirements Accessible to readers of many levels, from introductory to specialist Written by a practicing expert who has hired and trained numerous engineers

Multimedia Content Analysis and Mining

The free book "Fundamentals of Computer Programming with C#" is a comprehensive computer programming tutorial that teaches programming, logical thinking, data structures and algorithms, problem solving and high quality code

with lots of examples in C#. It starts with the first steps in programming and software development like variables, data types, conditional statements, loops and arrays and continues with other basic topics like methods, numeral systems, strings and string processing, exceptions, classes and objects. After the basics this fundamental programming book enters into more advanced programming topics like recursion, data structures (lists, trees, hash-tables and graphs), high-quality code, unit testing and refactoring, object-oriented principles (inheritance, abstraction, encapsulation and polymorphism) and their implementation the C# language. It also covers fundamental topics that each good developer should know like algorithm design, complexity of algorithms and problem solving. The book uses C# language and Visual Studio to illustrate the programming concepts and explains some C# / .NET specific technologies like lambda expressions, extension methods and LINQ. The book is written by a team of developers lead by Svetlin Nakov who has 20+ years practical software development experience. It teaches the major programming concepts and way of thinking needed to become a good software engineer and the C# language in the meantime. It is a great start for anyone who wants to become a skillful software engineer. The books does not teach technologies like databases, mobile and web development, but shows the true way to master the basics of programming regardless of the languages, technologies and tools. It is good for beginners and intermediate developers who want to put a solid base for a successful career in the software engineering industry. The book is accompanied by free video lessons, presentation slides and

mind maps, as well as hundreds of exercises and live examples. Download the free C# programming book, videos, presentations and other resources from <http://introprogramming.info>. Title: Fundamentals of Computer Programming with C# (The Bulgarian C# Programming Book) ISBN: 9789544007737 ISBN-13: 978-954-400-773-7 (9789544007737) ISBN-10: 954-400-773-3 (9544007733) Author: Svetlin Nakov & Co. Pages: 1132 Language: English Published: Sofia, 2013 Publisher: Faber Publishing, Bulgaria Web site: <http://www.introprogramming.info> License: CC-Attribution-Share-Alike Tags: free, programming, book, computer programming, programming fundamentals, ebook, book programming, C#, CSharp, C# book, tutorial, C# tutorial; programming concepts, programming fundamentals, compiler, Visual Studio, .NET, .NET Framework, data types, variables, expressions, statements, console, conditional statements, control-flow logic, loops, arrays, numeral systems, methods, strings, text processing, StringBuilder, exceptions, exception handling, stack trace, streams, files, text files, linear data structures, list, linked list, stack, queue, tree, balanced tree, graph, depth-first search, DFS, breadth-first search, BFS, dictionaries, hash tables, associative arrays, sets, algorithms, sorting algorithm, searching algorithms, recursion, combinatorial algorithms, algorithm complexity, OOP, object-oriented programming, classes, objects, constructors, fields, properties, static members, abstraction, interfaces, encapsulation, inheritance, virtual methods, polymorphism, cohesion, coupling, enumerations, generics, namespaces, UML, design patterns, extension methods, anonymous types, lambda expressions, LINQ, code quality,

high-quality code, high-quality classes, high-quality methods, code formatting, self-documenting code, code refactoring, problem solving, problem solving methodology, 9789544007737, 9544007733

The Book of Audacity

This is the eagerly-anticipated revision to one of the seminal books in the field of software architecture which clearly defines and explains the topic.

Byte

This text describes the functions that the BIOS controls and how these relate to the hardware in a PC. It covers the CMOS and chipset set-up options found in most common modern BIOSs. It also features tables listing error codes needed to troubleshoot problems caused by the BIOS.

F & S Index United States Annual

Combines in one volume the basics of evolving radio access technologies and their implementation in mobile phones Reviews the evolution of radio access technologies (RAT) used in mobile phones and then focuses on the technologies

needed to implement the LTE (Long term evolution) capability Coverage includes the architectural aspects of the RF and digital baseband parts before dealing in more detail with some of the hardware implementation Unique coverage of design parameters and operation details for LTE-A phone transceiver Discusses design of multi-RAT Mobile with the consideration of cost and form factors Provides in one book a review of the evolution of radio access technologies and a good overview of LTE and its implementation in a handset Unveils the concepts and research updates of 5G technologies and the internal hardware and software of a 5G phone

PC Magazine

This open access book constitutes the proceedings of the 20th International Conference on Agile Software Development, XP 2019, held in Montreal, QC, Canada, in May 2019. XP is the premier agile software development conference combining research and practice. It is a hybrid forum where agile researchers, academics, practitioners, thought leaders, coaches, and trainers get together to present and discuss their most recent innovations, research results, experiences, concerns, challenges, and trends. Following this history, for both researchers and seasoned practitioners XP 2019 provided an informal environment to network, share, and discover trends in Agile for the next 20 years The 15 full papers presented in this volume were carefully reviewed and selected from 45 submissions. They were organized in topical sections named: agile adoption, agile

practices; large-scale agile; agility beyond IT, and the future of agile.

Fundamentals of Computer Programming with C#

The Anarchist Cookbook will shock, it will disturb, it will provoke. It places in historical perspective an era when "Turn on, Burn down, Blow up" are revolutionary slogans of the day. Says the author "This book is not written for the members of fringe political groups, such as the Weatherman, or The Minutemen. Those radical groups don't need this book. They already know everything that's in here. If the real people of America, the silent majority, are going to survive, they must educate themselves. That is the purpose of this book." In what the author considers a survival guide, there is explicit information on the uses and effects of drugs, ranging from pot to heroin to peanuts. There i detailed advice concerning electronics, sabotage, and surveillance, with data on everything from bugs to scramblers. There is a comprehensive chapter on natural, non-lethal, and lethal weapons, running the gamut from cattle prods to sub-machine guns to bows and arrows.

Microelectronic Circuit Design

Education and Technology for a Better World was the main theme for WCCE 2009.

The conference highlights and explores different perspectives of this theme, covering all levels of formal education as well as informal learning and societal aspects of education. The conference was open to everyone involved in education and training. Additionally players from technological, societal, business and political fields outside education were invited to make relevant contributions within the theme: Education and Technology for a Better World. For several years the WCCE (World Conference on Computers in Education) has brought benefits to the fields of computer science and computers and education as well as to their communities. The contributions at WCCE include research projects and good practice presented in different formats from full papers to posters, demonstrations, panels, workshops and symposiums. The focus is not only on presentations of accepted contributions but also on discussions and input from all participants. The main goal of these conferences is to provide a forum for the discussion of ideas in all areas of computer science and human learning. They create a unique environment in which researchers and practitioners in the fields of computer science and human learning can interact, exchanging theories, experiments, techniques, applications and evaluations of initiatives supporting new developments that are potentially relevant for the development of these fields. They intend to serve as reference guidelines for the research community.

Software-Defined Radio for Engineers

CISSP Study Guide, Third Edition provides readers with information on the CISSP certification, the most prestigious, globally-recognized, vendor-neutral exam for information security professionals. With over 100,000 professionals certified worldwide, and many more joining their ranks, this new third edition presents everything a reader needs to know on the newest version of the exam's Common Body of Knowledge. The eight domains are covered completely and as concisely as possible, allowing users to ace the exam. Each domain has its own chapter that includes a specially-designed pedagogy to help users pass the exam, including clearly-stated exam objectives, unique terms and definitions, exam warnings, "learning by example" modules, hands-on exercises, and chapter ending questions. Provides the most complete and effective study guide to prepare users for passing the CISSP exam, giving them exactly what they need to pass the test Authored by Eric Conrad who has prepared hundreds of professionals for passing the CISSP exam through SANS, a popular and well-known organization for information security professionals Covers all of the new information in the Common Body of Knowledge updated in January 2015, and also provides two exams, tiered end-of-chapter questions for a gradual learning curve, and a complete self-test appendix

The IDA Pro Book, 2nd Edition

Logo Design Workbook focuses on creating powerful logo designs and answers the question, "What makes a logo work?" In the first half of this book, authors Sean

Adams and Noreen Morioka walk readers step-by-step through the entire logo-development process. Topics include developing a concept that communicates the right message and is appropriate for both the client and the market; defining how the client's long-term goals might affect the look and needs of the mark; choosing colors and typefaces; avoiding common mistakes; and deciphering why some logos are successful whereas others are not. The second half of the book comprises in-depth case studies on logos designed for various industries. Each case study explores the design brief, the relationship with the client, the time frame, and the results.

Treatise on Thermodynamics

ARM Assembly Language

Prominent international experts came together to present and debate the latest findings in the field at the 2007 International Workshop on Multimedia Content Analysis and Mining. This volume includes forty-six papers from the workshop as well as thirteen invited papers. The papers cover a wide range of cutting-edge issues, including all aspects of multimedia in the fields of entertainment, commerce, science, medicine, and public safety.

The Media in the Network Society

Hackers Beware

This highly anticipated print collection gathers articles published in the much-loved International Journal of Proof-of-Concept or Get The Fuck Out. PoC||GTFO follows in the tradition of Phrack and Uninformed by publishing on the subjects of offensive security research, reverse engineering, and file format internals. Until now, the journal has only been available online or printed and distributed for free at hacker conferences worldwide. Consistent with the journal's quirky, biblical style, this book comes with all the trimmings: a leatherette cover, ribbon bookmark, bible paper, and gilt-edged pages. The book features more than 80 technical essays from numerous famous hackers, authors of classics like "Reliable Code Execution on a Tamagotchi," "ELFs are Dorky, Elves are Cool," "Burning a Phone," "Forget Not the Humble Timing Attack," and "A Sermon on Hacker Privilege." Twenty-four full-color pages by Ange Albertini illustrate many of the clever tricks described in the text.

IPv6 Fundamentals

See your app through a hacker's eyes to find the real sources of vulnerability The

Mobile Application Hacker's Handbook is a comprehensive guide to securing all mobile applications by approaching the issue from a hacker's point of view. Heavily practical, this book provides expert guidance toward discovering and exploiting flaws in mobile applications on the iOS, Android, Blackberry, and Windows Phone platforms. You will learn a proven methodology for approaching mobile application assessments, and the techniques used to prevent, disrupt, and remediate the various types of attacks. Coverage includes data storage, cryptography, transport layers, data leakage, injection attacks, runtime manipulation, security controls, and cross-platform apps, with vulnerabilities highlighted and detailed information on the methods hackers use to get around standard security. Mobile applications are widely used in the consumer and enterprise markets to process and/or store sensitive data. There is currently little published on the topic of mobile security, but with over a million apps in the Apple App Store alone, the attack surface is significant. This book helps you secure mobile apps by demonstrating the ways in which hackers exploit weak points and flaws to gain access to data. Understand the ways data can be stored, and how cryptography is defeated Set up an environment for identifying insecurities and the data leakages that arise Develop extensions to bypass security controls and perform injection attacks Learn the different attacks that apply specifically to cross-platform apps IT security breaches have made big headlines, with millions of consumers vulnerable as major corporations come under attack. Learning the tricks of the hacker's trade allows security professionals to lock the app up tight. For better mobile security and less

vulnerable data, The Mobile Application Hacker's Handbook is a practical, comprehensive guide.

Alcatel-Lucent Scalable IP Networks Self-Study Guide

Mobile Terminal Receiver Design

In this book, the author addresses technologies that are being used in emerging cellular markets. These include GSM/EGPRS and CDMA which are being deployed at a rapid pace, while technologies such as UMTS (3G)/ HSPA (3.5G) which have started to find a place in these high growth markets, are also considered. The book examines other technologies including LTE (3.9G) which have already moved out of research labs into the commercial world. 2G-CDMA is widely used, while further developments, e.g. CDMA2000 are also finding acceptance in the commercial arena. IMS/Convergence is increasingly popular all over the world; UMA, which is deployed mostly in North America; and DVB which is gaining worldwide popularity, especially in South Asia, are all reviewed. Each chapter discusses a different technology and is structured into three parts. The technology is examined at an overview level, first explaining what the technology is and then considering the technical features of the technology. The chapter concludes by looking at the

planning/implementation aspects of the technology. Key Features: Useful for all cellular industry professionals as provides an overview of the currently deployed technologies in mass scale, and the forthcoming technologies that are expected to make an impact in the future, such as 4th Generation Cellular Networks. One of the first books on the market to encompass all the major cellular technologies, as well as considering the design and implementation perspective. Wireless Technology will play a key role in uplifting the economies of the Emerging countries globally. Ashok Chandra, Wireless Advisor to Govt. of India

The Curve Ahead

By examining the stories of companies like LoJack, MySpace and Groupon, an expert in Strategic Management describes how organizations can sustain high-growth through a repeatable process for innovation without succumbing to the growth hump. 30,000 first printing.

Education and Technology for a Better World

"Microelectronic Circuit Design" is known for being a technically excellent text. The new edition has been revised to make the material more motivating and accessible to students while retaining a student-friendly approach. Jaeger has added more

pedagogy and an emphasis on design through the use of design examples and design notes. Some pedagogical elements include chapter opening vignettes, chapter objectives, "Electronics in Action" boxes, a problem solving methodology, and "design note" boxes. The number of examples, including new design examples, has been increased, giving students more opportunity to see problems worked out. Additionally, some of the less fundamental mathematical material has been moved to the ARIS website. In addition this edition comes with a Homework Management System called ARIS, which includes 450 static problems.

Antenna Design for Mobile Devices

The provision of IP-based multimedia services is one of the most exiting and challenging aspects of next generation wireless networks. A significant evolution has been underway for enabling such multimedia services and for ultimately migrating the Internet to the wireless world. This book examines this evolution, looking at an array of the most up-to-date wireless multimedia technologies and services. The first part focuses on enabling technologies for wireless multimedia, while the second is dedicated to the new wireless multimedia services that are expected to play a key role in the future wireless environment. In addition, the related recent standardization, research and industry activities are addressed. * Covers a complete range of multimedia hot topics, ranging from audio/video coding techniques to multimedia protocols and applications * Discusses QoS issues

in WLANs, 3G and hybrid 3G/WLAN networks * Provides in-depth discussion of the most modern multimedia services, such as Push-to-Talk, Instant Messaging, Presence, mobile payments, MMS, WAP, and location-based multimedia services * Addresses the emerging Multimedia Broadcast/Multicast Service (MBMS) and the key aspects of IP Multimedia Subsystem (IMS) in 3G networks * Numerous on-line references will assist readers in their quest for the most up-to-date information This comprehensive resource will have instant appeal to students in electrical and computer engineering or IT disciplines. It is also essential reading for engineering managers, engineers in wireless systems and multimedia, and wireless multimedia researchers.

Journal of Object-oriented Programming

Delivering a solid introduction to assembly language and embedded systems, ARM Assembly Language: Fundamentals and Techniques, Second Edition continues to support the popular ARM7TDMI, but also addresses the latest architectures from ARM, including Cortex™-A, Cortex-R, and Cortex-M processors—all of which have slightly different instruction sets, programmer's models, and exception handling. Featuring three brand-new chapters, a new appendix, and expanded coverage of the ARM7™, this edition: Discusses IEEE 754 floating-point arithmetic and explains how to program with the IEEE standard notation Contains step-by-step directions for the use of Keil™ MDK-ARM and Texas Instruments (TI) Code Composer

Studio™ Provides a resource to be used alongside a variety of hardware evaluation modules, such as TI's Tiva Launchpad, STMicroelectronics' iNemo and Discovery, and NXP Semiconductors' Xplorer boards Written by experienced ARM processor designers, ARM Assembly Language: Fundamentals and Techniques, Second Edition covers the topics essential to writing meaningful assembly programs, making it an ideal textbook and professional reference.

Autonomous Driving

The two-volume set (LNCS 6728 and 6729) constitutes the refereed proceedings of the International Conference on Swarm Intelligence, ICSI 2011, held in Chongqing, China, in June 2011. The 143 revised full papers presented were carefully reviewed and selected from 298 submissions. The papers are organized in topical sections on theoretical analysis of swarm intelligence algorithms, particle swarm optimization, applications of pso algorithms, ant colony optimization algorithms, bee colony algorithms, novel swarm-based optimization algorithms, artificial immune system, differential evolution, neural networks, genetic algorithms, evolutionary computation, fuzzy methods, and hybrid algorithms - for part I. Topics addressed in part II are such as multi-objective optimization algorithms, multi-robot, swarm-robot, and multi-agent systems, data mining methods, machine learning methods, feature selection algorithms, pattern recognition methods, intelligent control, other optimization algorithms and applications, data fusion and

swarm intelligence, as well as fish school search - foundations and applications.

Agile Processes in Software Engineering and Extreme Programming

Organizations are increasingly transitioning to IPv6, the next generation protocol for defining how devices of all kinds communicate over networks. Now fully updated, IPv6 Fundamentals offers a thorough, friendly, and easy-to-understand introduction to the knowledge and skills you need to deploy and operate IPv6 networks. Leading networking instructor Rick Graziani explains all the basics simply and clearly, step-by-step, providing all the details you'll need to succeed. You'll learn why IPv6 is necessary, how it was created, how it works, and how it has become the protocol of choice in environments ranging from cloud to mobile and IoT. Graziani thoroughly introduces IPv6 addressing, configuration options, and routing protocols, including EIGRP for IPv6, and OSPFv3 (traditional configuration and with address families). Building on this coverage, he then includes more in-depth information involving these protocols and processes. This edition contains a completely revamped discussion of deploying IPv6 in your network, including IPv6/IPv4 integration, dynamic address allocation, and understanding IPv6 from the perspective of the network and host. You'll also find improved coverage of key topics such as Stateless Address Autoconfiguration (SLAAC), DHCPv6, and the

advantages of the solicited node multicast address. Throughout, Graziani presents command syntax for Cisco IOS, Windows, Linux, and Mac OS, as well as many examples, diagrams, configuration tips, and updated links to white papers and official RFCs for even deeper understanding. Learn how IPv6 supports modern networks encompassing the cloud, mobile, IoT, and gaming devices Compare IPv6 with IPv4 to see what has changed and what hasn't Understand and represent IPv6 addresses for unicast, multicast, and anycast environments Master all facets of dynamic IPv6 address allocation with SLAAC, stateless DHCPv6, and stateful DHCPv6 Understand all the features of deploying IPv6 addresses in the network including temporary addresses and the privacy extension Improve operations by leveraging major enhancements built into ICMPv6 and ICMPv6 Neighbor Discovery Protocol Configure IPv6 addressing and Access Control Lists using a common topology Implement routing of IPv6 packets via static routing, EIGRP for IPv6, and OSPFv3 Walk step-by-step through deploying IPv6 in existing networks, and coexisting with or transitioning from IPv4

Intelligent Algorithms in Ambient and Biomedical Computing

This book is a practical guide to discovering and exploiting security flaws in web applications. The authors explain each category of vulnerability using real-world examples, screen shots and code extracts. The book is extremely practical in focus, and describes in detail the steps involved in detecting and exploiting each

kind of security weakness found within a variety of applications such as online banking, e-commerce and other web applications. The topics covered include bypassing login mechanisms, injecting code, exploiting logic flaws and compromising other users. Because every web application is different, attacking them entails bringing to bear various general principles, techniques and experience in an imaginative way. The most successful hackers go beyond this, and find ways to automate their bespoke attacks. This handbook describes a proven methodology that combines the virtues of human intelligence and computerized brute force, often with devastating results. The authors are professional penetration testers who have been involved in web application security for nearly a decade. They have presented training courses at the Black Hat security conferences throughout the world. Under the alias "PortSwigger", Dafydd developed the popular Burp Suite of web application hack tools.

Software Architecture in Practice

This book takes a look at fully automated, autonomous vehicles and discusses many open questions: How can autonomous vehicles be integrated into the current transportation system with diverse users and human drivers? Where do automated vehicles fall under current legal frameworks? What risks are associated with automation and how will society respond to these risks? How will the marketplace react to automated vehicles and what changes may be necessary for companies?

Experts from Germany and the United States define key societal, engineering, and mobility issues related to the automation of vehicles. They discuss the decisions programmers of automated vehicles must make to enable vehicles to perceive their environment, interact with other road users, and choose actions that may have ethical consequences. The authors further identify expectations and concerns that will form the basis for individual and societal acceptance of autonomous driving. While the safety benefits of such vehicles are tremendous, the authors demonstrate that these benefits will only be achieved if vehicles have an appropriate safety concept at the heart of their design. Realizing the potential of automated vehicles to reorganize traffic and transform mobility of people and goods requires similar care in the design of vehicles and networks. By covering all of these topics, the book aims to provide a current, comprehensive, and scientifically sound treatment of the emerging field of "autonomous driving".

The Geography of Transport Systems

The IFIP series publishes state-of-the-art results in the sciences and technologies of information and communication. Proceedings and post-proceedings of referred international conferences in computer science and interdisciplinary fields are featured. These results often precede journal publication and represent the most current research. The principal aim of the IFIP series is to encourage education and the dissemination and exchange of information about all aspects of computing.

Logo Design Workbook

Explains how and why hackers break into computers, steal information, and deny services to machines' legitimate users, and discusses strategies and tools used by hackers and how to defend against them.

Schwann-1, Records, Tapes

This book is the outcome of a series of discussions at the Philips Symposium on Intelligent Algorithms, held in Eindhoven in December 2004. It offers exciting and practical examples of the use of intelligent algorithms in ambient and biomedical computing. It contains topics such as bioscience computing, database design, machine consciousness, scheduling, video summarization, audio classification, semantic reasoning, machine learning, tracking and localization, secure computing, and communication.

Wireshark 101

Based on over 20 years of analyzing networks and teaching key analysis skills, this Second Edition covers the key features and functions of Wireshark version 2. This book includes 46 Labs and end-of-chapter Challenges to help you master

Wireshark for troubleshooting, security, optimization, application analysis, and more.

Cellular Technologies for Emerging Markets

In the Network Society the development of a new communicational model has been taking shape. A communicational model characterized by the fusion of interpersonal communication and mass communication, connecting audiences and broadcasters under a hypertextual matrix linking several media devices. The Networked Communication model is the informational societies communication model. A model that must be understood also in its needed literacies for building our media diets, media matrixes and on how it's changing the way autonomy is managed and citizenship exercised in the Information Age. In this book Gustavo Cardoso develops an analysis that, focusing on the last decade, takes us from Europe to North America and from South America to Asia, combining under the framework of the Network Society a broad range of scientific perspectives from Media Studies to Political Science and Social Movements theory to Sociology of Communication.

The Bios Companion

CISSP Study Guide

The Book of Audacity is the definitive guide to Audacity, the powerful, free, cross-platform audio editor. Audacity allows anyone to transform their Windows, Mac, or Linux computer into a powerful recording studio. The Book of Audacity is the perfect book for bands on a budget, solo artists, audiophiles, and anyone who wants to learn more about digital audio. Musician and podcaster Carla Schroder will guide you through a range of fun and useful Audacity projects that will demystify that geeky audio jargon and show you how to get the most from Audacity. You'll learn how to:

- Record podcasts, interviews, and live performances
- Be your own backing band or chorus
- Edit, splice, mix, and master multitrack recordings
- Create super high-fidelity and surround-sound recordings
- Digitize your vinyl or tape collection and clean up noise, hisses, and clicks
- Create custom ringtones and sweet special effects

In addition, you'll learn how to choose and use digital audio hardware like mics and preamps, and tune your computer for flawless audio performance. You'll also find out how to package your work for digital distribution, whether you want to share a podcast through iTunes or sell your own CDs. Become your own producer with The Book of Audacity. The fun starts now.

The Mobile Application Hacker's Handbook

The Web Application Hacker's Handbook

By offering the new Service Routing Certification Program, Alcatel-Lucent is extending their reach and knowledge to networking professionals with a comprehensive demonstration of how to build smart, scalable networks. Serving as a course in a book from Alcatel-Lucent—the world leader in designing and developing scalable systems—this resource pinpoints the pitfalls to avoid when building scalable networks, examines the most successful techniques available for engineers who are building and operating IP networks, and provides overviews of the Internet, IP routing and the IP layer, and the practice of opening the shortest path first.

PoC or GTFO

Security Owner's Stock Guide

Based on the popular Artech House classic, Digital Communication Systems Engineering with Software-Defined Radio, this book provides a practical approach to quickly learning the software-defined radio (SDR) concepts needed for work in the field. This up-to-date volume guides readers on how to quickly prototype

wireless designs using SDR for real-world testing and experimentation. This book explores advanced wireless communication techniques such as OFDM, LTE, WLA, and hardware targeting. Readers will gain an understanding of the core concepts behind wireless hardware, such as the radio frequency front-end, analog-to-digital and digital-to-analog converters, as well as various processing technologies. Moreover, this volume includes chapters on timing estimation, matched filtering, frame synchronization message decoding, and source coding. The orthogonal frequency division multiplexing is explained and details about HDL code generation and deployment are provided. The book concludes with coverage of the WLAN toolbox with OFDM beacon reception and the LTE toolbox with downlink reception. Multiple case studies are provided throughout the book. Both MATLAB and Simulink source code are included to assist readers with their projects in the field.

Autocar

Mobility is fundamental to economic and social activities such as commuting, manufacturing, or supplying energy. Each movement has an origin, a potential set of intermediate locations, a destination, and a nature which is linked with geographical attributes. Transport systems composed of infrastructures, modes and terminals are so embedded in the socio-economic life of individuals, institutions and corporations that they are often invisible to the consumer. This is paradoxical as the perceived invisibility of transportation is derived from its

efficiency. Understanding how mobility is linked with geography is main the purpose of this book. The third edition of The Geography of Transport Systems has been revised and updated to provide an overview of the spatial aspects of transportation. This text provides greater discussion of security, energy, green logistics, as well as new and updated case studies, a revised content structure, and new figures. Each chapter covers a specific conceptual dimension including networks, modes, terminals, freight transportation, urban transportation and environmental impacts. A final chapter contains core methodologies linked with transport geography such as accessibility, spatial interactions, graph theory and Geographic Information Systems for transportation (GIS-T). This book provides a comprehensive and accessible introduction to the field, with a broad overview of its concepts, methods, and areas of application. The accompanying website for this text contains a useful additional material, including digital maps, PowerPoint slides, databases, and links to further reading and websites. The website can be accessed at: <http://people.hofstra.edu/geotrans> This text is an essential resource for undergraduates studying transport geography, as well as those interest in economic and urban geography, transport planning and engineering.

Emerging Wireless Multimedia

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